



RULES FOR MEMBERS

1. Please sign the weekly fixture sheets in advance of the competitions. If you wish to cancel, please notify another member who is coming or one of the two listed starters for that day
2. You should be in the clubhouse and ready to play by 8.15am at the latest. Please sign in when you arrive. Lateness will mean you miss the draw but you might be able to join the last game.
3. You should check your handicap when you sign in – because playing to a higher handicap, than your official CONGU one, means you will be disqualified. If your home club is elsewhere, you must ensure that your handicap is given to our Handicap Secretary.
4. Some competitions are for specific ranges of handicap – check before you play.
5. You must mark all your balls with an identification mark and show them to your competitors and partner before teeing off or when using a provisional or replacement for a lost ball.
6. At the end of your match, you are responsible for checking and signing your scorecard and handing it in immediately. If it has been completed incorrectly, you will be disqualified from the competition. If you have started a competition and then decide not to finish, you must still give in your card – marked NR for “no return.”
7. To Win a Trophy you must be a regular playing member of the club. This means you cannot win unless you have played 4 times in the preceding 3 months. The committee will decide on exceptions to this rule if you have been ill.
8. To enter Club Knock-out Competitions a member must have played in a minimum of 3 qualifying stableford or medal competitions in the preceding year.
9. Clothing: You must wear a T shirt with a collar or, in cold weather, you may wear a polo neck. When playing in matches against other clubs, the White Lodge Uniform must be worn.
10. All members are expected to contribute to the running of the club in some (even minor) way.